

RW/03/03/26/JPR: Improvement: The smoothing within the *Utilities | Maps | Triangulation Contours* program has been improved such that the contour lines are in-synch with the color bands. Unlike the grid smoothing, this new algorithm smooths the triangles by recursively subdividing them. In addition, the initial triangulation is significantly faster.

Note: If the number of smoothing passes is set to a value greater than 5x, the program will adjust it to 5. This is done for two reasons:

1. Processing time, memory requirements, and plotting time increase exponentially with each smoothing increment.
2. The effects from smoothing more than 5x are negligible.

